

AMENDMENT

LISTING OF CLAIMS

This listing of claims will replace all prior versions and listings of claims in the Application.

1. **(Currently Amended)** A system for enabling a user to create a frameset arrangement for a view comprising:
- a frameset arrangement presentation object that [presents] simultaneously displays a plurality of predefined frameset arrangements to a user through a graphical user interface, wherein the plurality of predefined frameset arrangements are displayed as objects to a user;
 - a frameset selection object that enables a user to select [a] one of the plurality of predefined frameset arrangements through the graphical user interface; and
 - view presentation object that presents a view to the user having the predefined frameset arrangement selected.
2. **(Currently Amended)** The system of claim 1, further comprising a frame number specification object that enables a user to specify the number of frames in the plurality of predefined frameset arrangements.
3. **(Currently Amended)** The system of claim 2, wherein the [predefined] frameset arrangement presentation object presents the plurality of predefined frameset arrangements, each having the number of frames specified by the user.
4. **(Currently Amended)** The system of claim 1, wherein the [predefined] frameset arrangement presentation object [presents] simultaneously displays a plurality of icons, each icon representing [a] one of the plurality of predefined frameset arrangements.
5. **(Currently Amended)** The system of claim 4, wherein the [predefined] frameset selection object comprises the plurality of icons [presented] displayed by the

[predefined] frameset arrangement presentation object so that the user may select the icon to select the predefined frameset arrangement that the icon represents.

6. **(Currently Amended)** The system of claim 1, wherein the [predefined] frameset arrangement comprises specification of the size of each frame.

7. **(Currently Amended)** The system of claim 1, wherein the [predefined] frameset arrangement comprises specification of the location of each frame within the view.

b1 8. **(Currently Amended)** A system for enabling a user to create a frameset arrangement for a view comprising:

means for [presenting] simultaneously displaying a plurality of predefined frameset arrangements to a user through a graphical user interface, wherein the plurality of predefined frameset arrangements are displayed as objects to a user;

means for enabling a user to select [a] one of the plurality of predefined frameset arrangements through a graphical user interface; and

means for presenting a view to the user having the selected predefined frameset arrangement.

9. **(Currently Amended)** The system of claim 8, further comprising means for enabling a user to specify the number of frames in the plurality of predefined frameset arrangements.

10. **(Currently Amended)** The system of claim 9, wherein the means for simultaneously displaying [presenting] a plurality of predefined frameset arrangements presents each of the plurality of predefined frameset arrangements with [having] the number of frames specified by the user.

11. **(Currently Amended)** The system of claim 8, wherein the means for simultaneously displaying [presenting] a plurality of predefined framesets

simultaneously displays [presenting] a plurality of icons, each icon representing one of the plurality of [a] predefined frameset arrangements.

12. **(Currently Amended)** The system of claim 11, wherein the means for enabling a user to select one of the plurality of [a] predefined frameset arrangements comprises the plurality of icons [presented] displayed by the means for simultaneously displaying [presenting] a plurality of predefined frameset arrangements so that the user may select one of the plurality of icons to select the predefined frameset arrangement that the icon represents.

13. **(Original)** The system of claim 8, wherein the predefined frameset arrangement comprises specification of the size of each frame.

14. **(Original)** The system of claim 8, wherein the predefined frameset arrangement comprises specification of the location of each frame within the view.

15. **(Currently Amended)** A method for enabling a user to create a frameset arrangement for a view comprising the steps of:

simultaneously displaying [presenting] a plurality of frameset arrangements to a user through a graphical user interface, wherein the plurality of predefined frameset arrangements are displayed as objects to a user;

enabling a user to select one of the plurality of [a] predefined frameset arrangements through the graphical user interface; and

presenting a view to the user having the selected predefined frameset arrangement [selected].

16. **(Currently Amended)** The method of claim 15, further comprising the step of enabling a user to specify the number of frames in the plurality of predefined frameset arrangements.

17. **(Currently Amended)** The method of claim 16, further comprising the step of [presenting] displaying the plurality of predefined frameset arrangements [having] with the number of frames specified by the user.

18. **(Currently Amended)** The method of claim 15, further comprising the step of [presenting] simultaneously displaying a plurality of icons, wherein each icon represents one of the plurality of [a] predefined frameset arrangements.

19. **(Currently Amended)** The method of claim 18, further comprising the step of enabling the user to select one of the plurality of icons to select one of the plurality of predefined frameset arrangements that the icon represents.

20. **(Original)** The method of claim 15, wherein the predefined frameset arrangement specifies the size of each frame.

21. **(Original)** The method of claim 15, wherein the predefined frameset arrangement specifies the location of each frame within the view.

22. **(Currently Amended)** A processor readable medium having processor readable code embodied therein for causing a processor to enable a user to create a frameset arrangement for a view, the medium comprising:

processor readable code for causing a processor to simultaneously display [present] a plurality of predefined frameset arrangements to a user through a graphical user interface, wherein the plurality of predefined frameset arrangements are displayed as objects to a user;

processor readable code for causing a processor to enable a user to select [a] one of the plurality of predefined frameset arrangements through the graphical user interface; and

processor readable code for causing a processor to present a view to the user having the selected predefined frameset arrangement.

23. **(Currently Amended)** The medium of claim 22, further comprising processor readable code for causing a processor to enable a user to specify the number of frames in the plurality of predefined frameset arrangements.

24. **(Currently Amended)** The medium of claim 23, wherein the processor readable code for causing a processor to simultaneously display [present] a plurality of predefined frameset arrangements causes a processor to present each of the plurality of predefined frameset arrangements with [having] the number of frames specified by the user.

B1 25. **(Currently Amended)** The medium of claim 22, wherein the processor readable code for causing a processor to simultaneously display [present] a plurality of predefined frameset arrangements causes a processor to [present] simultaneously display a plurality of icons, each icon representing [a] one of the plurality of predefined frameset arrangements.

26. **(Currently Amended)** The medium of claim 25, wherein the processor readable code for causing a processor to enable a user to select one of the plurality of [a] predefined frameset arrangements comprises code that enables the user to select one of the plurality of [the] icons and thereby select the predefined frameset arrangement that the selected icon represents.

27. **(Previously Amended)** The medium of claim 22, further comprising processor readable code for causing a processor to specify the size of each frame.

28. **(Previously Amended)** The medium of claim 22, further comprising processor readable code for causing a processor to specify the location of each frame within the view.

29. **(New)** A method for enabling a user to customize a workspace, the method comprising:

storing a plurality of predefined framesets, wherein each of the plurality of predefined framesets includes a predefined number of frames and a predefined layout for the frames;

BN displaying a plurality of user selectable graphical interface objects, wherein each user selectable graphical interface object includes a graphical representation of a corresponding one of the plurality of predefined framesets, wherein said graphical representation includes the corresponding predefined number of frames and the corresponding predefined layout for the frames, wherein the graphical representations of the plurality of user selectable graphical interface objects are displayed together in a user interface;

selecting one of the plurality of user selectable graphical interface objects thereby enabling a user to select said corresponding one of the plurality of predefined framesets; and

presenting the selected corresponding one of the plurality of predefined framesets.

30. **(New)** The method claim 29, further comprising:

enabling a user to specify a number of frames;

in response to user specifying the number of frames, retrieving one or more of the plurality of predefined framesets, wherein each of the one or more of the plurality of predefined framesets includes the specified number of frames.

31. **(New)** The method claim 29, further comprising:

enabling a user to modify the selected predefined frameset.

32. **(New)** The method claim 29, wherein at least one frame of said each frameset includes a non-web document.

33. **(New)** The method claim 29, wherein said each frameset includes at least one
frame for inputting a web document and at least one frame for inputting a non-web
document.
